IN THE SPECIFICATION:

Page 1, line 18, change "BACKGROUND ART" to --BACKGROUND OF THE INVENTION--.

Page 3, line 1, change "DISCLOSURE OF THE INVENTION" to --SUMMARY OF THE INVENTION--.

Page 3, line 4, after "data" insert --provided--.

Page 6, line 2, change "oblique" to --perspective--.

Page 6, line 4, change "oblique" to --perspective--.

Page 6, line 10, change "the input" to --an input--.

Page 6, line 14, change "switch" to --a switch--.

Page 6, line 18, after "processing" insert --performed--.

Page 6, line 20, change "a detail of the signal processing " " to --in detail the signal processing performed--.

Page 6, line 5, change "in" to --provided by--.

Page 7, line 2, change "in" to --provided by--.

Page 7, line 12, change "BEST MODE FOR CARRYING OUT THE INVENTION" to --DETAILED DESCRIPTION OF A PREFERRED EMBODIMENT--.

Page 7, line 18, change "an oblique view depicting the image processing device and input" to --a perspective view depicting an image processing device and an--.

Page 7, line 19, change "The symbol 1 indicates the game device main unit, and the symbol 2 indicates input" to --Reference 1 refers to the game device main unit, and reference 2 refers to input--.

Page 7, line 21, change "The image" to --The game--.

Page 8, line 1, change "The top" to --A top--.

Page 8, line 18, change "is constructed of" to --includes--.

Page 8, line 20, change "feed handling circuit that gives notice on a data processing board described below that a coin has been inserted, or the like" to -- feed handling circuit that provides data processing board notice, as described below, that a coin or the like has been inserted--.

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Page 8, line 22, change "7" to --seven--.

Page 8, line 25, delete "and 13".

Page 9, line 6, change "not indicated in the figure" to --(not shown in the figure)--.

Page 9, line 9, change "have the structure described above, allowing" to --as described above, allow--.

Page 10, line 23, change "The detection" to --A detection--.

Page 14, line 7, change "VDP (video display processor) 1 (320), VDP 2 (330)" to --a first video display processor (VDP) 320, a second VDP 330--.

Page 14, line 25, delete "(video display processor)".

Page 15, line 21, after "RAM" insert --(not shown)--.

Page 16, line 24, change "step 602" to --step 502--.

Page 18, line 4, delete "meanwhile,".

Page 18, line 6, change "BDP" to --VDP--.

Page 19, line 7, after "chart" insert --that shows signal changes that occurr--.

Page 19, line 9, change "Fig. 13a" to --Synchonizing Signal Timing Chart 1302--.

Page 19, line 11, change "Fig. 13b" to --Operating Signal Timing Chart 1304--.

Page 19, line 12, change "Fig. 13c" to --Image Signal Timing Chart 1306--.

Page 19, line 13, change "Fig. 13d" to --Photodetector Signal Timing Chart 1308--.

Page 19, line 14, change "Fig. 13e" to --Count Signal Timing Chart 1310--.

Page 19, line 18, change "Fig. 13a" to --Synchonizing Signal Timing Chart 1302--.

Page 19, line 18, change "Fig. 13c" to --Image Signal Timing Chart 1306--.

Page 20, line 9, change "Fig. 13(b)" to to --Operating Signal Timing Chart 1304--.

Page 20, line 17, delete "timing".

Page 20, line 18, change "BDP 320 and 330" to --VDP 320 and second VDP 330--.

Page 20, line 26, change "timing in Fig. 13(c) a high-rightness" to --in Image Signal Timing Chart 1306, a high-brightness--.

Page 21, line 3, change "(step 703: NO step 703:No , etc.)" to --(step 703:NO)--.

Page 21, line 18, change "Fig. 13(c)" to --Image Signal Timing Chart 1306--.

Page 21, line 20, change "Fig. 13(d)" to --Photodetector Signal Timing Chart 1308--.

Page 21, line 25, change "Fig. 13(e)" to --Count Signal Timing Chart 1310--.

Page 21, line 26, change "timing (t2)" to --time (t2)--.

Page 21, line 27, change "time' (t 21) bright" to --time (t21) when a bright--.

Page 22, line 18, change "Fig.13(c)" to --Image Signal Timing Chart 1306--.

N.E.
NO OCCURANCE— Page 21, line 2, change "given" to --shown--.

Page 26, line 23, change "the input device" to --an input device--.

Page 26, line 26, change "the vibration switch housed n a hammer-type input device 2a" to --a vibration switch 22a housed in a hammer-type input

A3   device 2a of Fig. 14--.

Page 27, line 27, after "contact 44." Insert -- Switch mechanism 43

A4   includes contacts 42 and 44.--.

Page 28, line 4, change "The symbol 45 is a base that is formed of an

insulating material and which" to --The base 45 is formed of an insulating

A5   material and--.

Page 28, line 6, after "base" insert --45--.

Page 28, line 10, change "23" to --23a--.

Page 28, line 12, change "23" to --23a--.

Page 28, line 14, change "23" to --23a--.

Page 28, line 18, change "oblique" to --perspective--.

Page 28, line 28, change "4" to --four--.

Page 28, line 29, after "10" insert --not shown--.

Page 30, line 8, after "hammer" insert --52--.

Page 32, line 10, change "hammer and protective glass" to --hammer 52
and protective glass 10--.

Page 32, line 11, change "hammer and protective glass" to --hammer 52
and protective glass 10--.

Page 32, delete lines 13, change "A structure that can be adopted to
detect positions on the display screen struck by the hammer (although described
above, it should be reitereated that the hammer does not directly strike the
display; the hammer strikes the protective glass, and coordinates where the
position of the struck protective glass corresponds to the display scree are
computed.) is to set up an ultrasonic emitter in the hammer head, and to set up
microphones capable fo receiving ultrasonic waves at the four corners of the
display. to

--A structure that can be adopted to detect positions on the display screen struck by the hammer 52 is to set up an ultrasonic emitter in the hammer head, and to set up microphones capable of receiving ultrasonic waves at the four corners of the display 9. Although described above, it should be reitereated that the hammer 52 does not directly strike the display 9. Instead the hammer 52 strikes the protective glass 10, and coordinates where the position of the struck protective glass 10 correspond to the display 9 screen are computed.)--.

Page 32, line 23, after "switch means" insert --206-- and after "hammer" insert --52-- and after "protective glass" insert --10--.

Page 32, line 24, after "display" insert --9--.

Page 32, line 25, after "CPU block" insert --30--.

Page 32, line 26, after "CPU block" insert --30--.

Page 32, line 29, after "microphones" insert --(53a-53d)--.

Page 32, line 29, after "display" insert --9--.

Page 33, line 7, after "microphones" insert --(53a-53d)--.

Page 33, line 10, after "glass" insert --10--.

Page 33, line 11, after "display" insert --9--.

Page 33, line 12, after "hammer" insert --52--.

IN THE DRAWINGS:

In figures 1 - 16, delete the header text and page numbers as shown in red.

In figures 1 - 16, respectively label figures --FIG. 1-- to --FIG. 16-- as shown in red.

In FIG. 5, add reference numbers 2 and 17 as shown in red.

In FIG. 7, change "PHOTO SENSOR" of reference number 25 to --PHOTORECEIVER SENSOR-- as shown in red.

In FIG. 8, change "MONITOR" of reference number 9 to --DISPLAY-- as shown in red.

In FIG. 9, change the grouping of elements of CPU BLOCK 30, as shown in red, to correspond to the specification.

In FIG. 9, change "VDP1" of reference number 320 to --FIRST VDP-- and change "VDP2" of reference number 330 to --SECOND VDP--.

In FIG. 10, delete the "S" that precedes each reference number including "S501, S502, S503, S504, S505, S506, S507, and S508".

In FIG. 12, delete the "S" that precedes each reference number including "S701, S702, S703, S704, S705, S706, S707, S708, S709".

IN THE CLAIMS:

Please amend claims 1-17, cancel claim 18, and add claims 21-42 as follows:

1. (Amended) An image processing device comprising: image processing means for executing image processing to move an object;

display means for displaying an image based on [this] the image processing;

contact input means [that is] movable provided and [is] brought into contact with said display means by the operation of a player, and [that] generates a signal for computing the contact position when contacting said display means;

_____position computing means for computing said contact position based on signals from the contact input means; and

determination means for determining whether [or not] a prescribed relationship is established between said contact position and said object display position based on [the] computed results, wherein said image processing means provides prescribed image processing for said object when [it has been determined by] the determination means determines that a prescribed relationship has been established.